

## **Open Source World**

- The State of Open Design and Open Source Hardware in 2018

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### **Introduction to this document**

This document is the inception document for the publication "Open Source World - The State of Open Design and Open Source Hardware in 2018" (working title). This document is intended as a working document for this publication and will gradually take shape containing intended results, goals, requirements, process, work to be done, financials, people involved and any related topics and notes, as more people are consulted and more becomes clear.

Feel free to add any information you find appropriate, but please be careful deleting information. In time we will probably move away from using this Etherpad as primary documentation, but for now I assume it is good enough.

<http://board.net/p/osworld>

### **Introduction to the Open Source World publication**

Do you know the "State of the Commons" [1] and the "Global Open Data Index" [2]? These are two annual publications, by Creative Commons and the Open Knowledge Foundation, celebrating the state of Creative Commons licensing and Open Data respectively.

Would it not be great if we had something similar for Open Design / Open Source Hardware? I believe it really could put our favourite topic better on the (global) map. Could or even should we as a community create "Open Source World - The State of Open Design and Open Source Hardware in 2018"? (working title)

What do you think?

### **Related documents**

The process document of the Proof of Concept (PoC) initiative: <http://board.net/p/osworldpoc-p>

The document containing the (draft) contents of the PoC: <http://board.net/p/osworldpoc-c>

### **Deliverables**

The project will result in the following deliverables:

1. Report of 20-30 pages in PDF format, downloadable for free and openly licensed (probably CC BY-SA or CC BY)
2. Report in print (same as the PDF), can be ordered for a price of EUR 10 + shipping
3. Website with: promotional landing page, report download, report order, display of all logos of supporting organizations, donation option, download of raw data with description, names+info of project team, contact option

Ad 1. Report

## Table of Contents

A preliminary list of contents of the report:

- Foreword by a 'famous' person articulating the importance of OD/OSH and endorsing the publication
- Introduction: your typical intro of a report, containing situation/context, 'problem', question that the report answers, goal(s) of the report, intended audience
- Licensing statistics/infographic: which open licenses are used in the initiatives? By which numbers? How many different licenses do initiatives use? How many initiatives that claim to be Open Source Hardware do not contain licensing information?
- How 'open' are the initiatives? The Open-O-Meter by OPEN! [4] seems like a very nice and practical way of determining this. Although one could also argue to 'measure' the initiatives to the OSHWA Definition.
- How long have the initiatives existed and are they still active? It seems there are a lot of initiatives that are not (very) active anymore, or are even abandoned. The OPEN! Observatory object attribute "Project status" [5] seems very useful here.
- Featuring of some 'evergreen' initiatives: attractive case descriptions of some initiatives that have been around for a long time, have proven value and are still very active
- Featuring of some 'hot' newcomers: attractive case descriptions of some initiatives that are new and seem to pick up traction.
- Business Model statistics/infographic: which business/revenue models are in fashion and how many initiatives at least attempt at developing a business model, having a sustainable revenue stream?

### Writing style

The report will be written 'inverted pyramid' style, which means that after the introduction the most important information comes first, followed by the second most important, followed by the third, etc. The chapter and paragraph titles give the most important fact or conclusion of that chapter/paragraph. The (sub)title of the report could or even should do the same. This means that the report will not have an (executive) summary. If it would need one, it is not written pyramid style by definition. For more information on pyramid style writing, see Wikipedia [9].

## Process

The following process will result in the deliverables:

1. Preperation phase
  - 1.1. Gathering information from people having experience with similar publications (Creative Commons, OKFN)
  - 1.2. Reaching out to relevant organizations and communities to get them 'on board' (gathering of logos)
  - 1.3. Drafting a plan for making the publication (this document)
  - 1.4. Identifying the required project team
  - 1.5. Investigating and applying for grants and other funding options, like co-funding in-kind or in-cash from on board organizations, possibly finding an organization willing to adopt the initiative
2. Report creation phase
  - 2.1. Formal start of the report realization phase, once team and funding are in place

- 2.2. Deciding on the selection criteria and detailed search plan for including initiatives
- 2.3. Gathering a list of relevant OD/OSH initiatives using desk research and 'expert-sourcing'
- 2.4. Drafting a detailed report outline and asking experts for input and review
- 2.5. Deciding on which parameters are to be gathered of each initiative
- 2.6. Researching and deciding on tools to use for gathering information and creating the report contents
- 2.7. Gathering and structured recording of information of each initiative
- 2.8. Analysing and processing gathered information into graphs, infographics and case descriptions
- 2.9. Compiling the draft report
- 2.10. Getting experts to review the draft report
- 2.11. Finding a 'famous' person to write the foreword
- 2.12. Improving the report from reviews
- 2.13. Styling and designing of the report lay-out, graphs and infographics
- 2.14. Compiling the report into a final PDF
3. Website creation phase
  - 3.1. Getting a domain name and creating the basic page structure of the website
  - 3.2. Writing texts for the website
  - 3.3. Transforming all raw data used in the report into a publishable format with descriptions
  - 3.4. Finding a print-to-order partner that will ship globally
  - 3.5. Adding order option and donation option to the website
  - 3.6. Getting expert reviews on the website and testing the ordering and donation options
4. Publishing phase
  - 4.1. Making a communication/marketing plan for the publication
  - 4.2. Creating a press kit and communication toolkit for partner organizations
  - 4.3. Finding a high-profile event where the publication can be officially published
  - 4.4. Sending out announcements / press release to all partners, media outlets, Social Media and other relevant organizations
5. Support phase
  - 5.1. Being available for questions on the contents of the report and for technical assistance of the website

The process of creating the publication will be as open as possible, with the team communicating via a mailing list that is archived, with intermediate results available to the extended team and with use of open source tools and open formats.

## Team

### Core team

The core project team includes people with the following roles/expertise:

- Project Manager: responsible for an team coordination, progress, budget and result delivery
- Research senior: responsible for the methodology design and use (note: method should be robust, but '100% academic' not required)
- Research juniors: responsible for gathering and recording all information
- Data analyst (can be the research senior): analysing and processing all quantitative data, creating the graphs and infographics

- Copywriter: writing the (qualitative) contents of the report and including the graphs and infographics
- Web developer: responsible for the technical realization of the website
- Marketeer: responsible for getting the most out of publishing and communicating about the report

#### Extended team

The extended team consists of experts in Open Design, Open Source Hardware, report creating and publication, website creation and marketing. The extended team will be asked for input and reviews at specific moments (see Process) and will provide advice where they see fit.

## Budget

Based on the gathered information from other initiatives, the ballpark estimate required budget to do OS World properly is somewhere between EUR 30,000 and EUR 50,000

- gathering quantitative data on initiatives: the OPEN! Observatory currently contains about 200 initiatives, let's say that amount is doubled to 400, gathering data for each initiative takes 15 minutes, means  $400 * 15 / 60 =$  about 100 hours
- gathering qualitative data on 5 'best practice' and/or interesting initiatives (interviews): about 100 hours
- copywriting of the report and website, analysing data, compiling the draft report, getting reviews, setting up the website: about 100 hours
- communication and coordination, project management, compiling and adding to a list of initiatives, setting up the data gathering and analysis tooling: about 100 hours
- hiring a designer to create a beautiful report and website from the draft materials: EUR 10,000
- calculating with a tariff of EUR 75 per hour: totals EUR 40,000
- The book Made with Creative Commons was crowdfunded for a minimum of \$ 50,000, from which I conclude that the ballpark estimate is about right

## Selection criteria

Which criteria are used to decide which initiatives get included for publication and which not?

The list of criteria used by OPEN! in their Observatory of open source hardware [3] makes a lot of sense:

#### OPEN! Selection criteria

- The product is a discrete manufactured product. Products of food and process industries such as yoghurt, cement, chemicals or plastic compounds are excluded.
- The product contains at least original tangible and non-electronic hardware, that is, mechanical or any other type of non-electronic physical element (e.g. textile). The product may eventually include electrical hardware and consequently software. Purely electronic hardware or software products such as Arduino or Linux are excluded. The piece of non-electronic hardware is "original" in the sense that it is a creation of the product originator and is not a component bought off the shelf. This criterion aims at highlighting the latest development of open source hardware outside the sphere of electronic hardware.

- The product must have at least a certain minimum complexity. Products which consist for example of only one part or material do not meet this criterion. Products such as business card holders or cell phone cases made of one unique 3D-printed part are out of scope. The objective here is to bring to the foreground those of the open source products that are on the upper side of the complexity scale. In other words: to select the few complex ones and let aside the myriad of simple ones you can for example find on Thingiverse or similar platforms.
- The product is developed for functional rather than aesthetic purposes. Jewellery, artistic and decorative items do not fulfil this criterion and therefore were not included.
- The product is fully defined or is surrounded by a community working on defining it fully (i.e. so that you can actually produce it). Mere product ideas or concepts that are not intended to be further defined by the surrounding community are not considered. In that sense, the focus of this list is clearly different from those of challenge platforms such as OpenIDEO who focuses solely on concept generation.
- The product is labelled by its corresponding community as open source.
- Although there are not systematic 1:1 relations between product, project and community, only one product per project and per community is considered.

### **Links to (lists of) Open Source Hardware initiatives**

<https://opensource.design.cc/observatory/>

<https://www.wevolver.com/>

<http://openitagency.eu/open-source-hardware-actors-list-berlin-europe/>

[https://en.wikipedia.org/wiki/List\\_of\\_open-source\\_hardware\\_projects](https://en.wikipedia.org/wiki/List_of_open-source_hardware_projects)

<http://certificate.oshwa.org/certification-directory/>

<https://www.ohwr.org/projects/cernohl/wiki/cernohlprojects>

### **Potential partners**

OKFN, <https://design.okfn.org/>

Creative Commons

OPEN!

OSHWA

### **Potential funds**

List of potential funds for realization of this publication:

Open Society Foundation, <https://www.opensocietyfoundations.org/>

### **Potential tools**

Using Open Source tools, unless there is a good reason not to do so (with explanation)

Open Data Survey platform, <https://blog.okfn.org/2017/11/21/the-open-data-survey-measuring-what-matters-to-you/>

- Oscar of OKFN is contact for more information and possible support
- Google Spreadsheet (not Open Source)  
 LibreOffice Calc  
 MySQL  
 Parse, <http://parseplatform.org/>

## Actions

### Todo

- Reach out to authors/writers/bloggers on Open Design and OSHW with call for authors/contributors

Send message to people/platforms:

shareable.net: general contact and authors of "open source" articles

### Done

03-12-2017, Diderik: submit contact form on OPEN! Observatory [7] with request for raw data export

04-12-2017, Diderik: sent intro e-mail with questions to [openitnetwork@think-innovation.com](mailto:openitnetwork@think-innovation.com)

04-12-2017, Diderik: sent intro e-mail with questions to Peter Troxler

05-12-2017, Diderik: created inception document [6]

05-12-2017, Diderik: sent intro e-mail with questions to Jeremy Bonvoisin of OPEN! [8]

05-12-2017, Diderik: sent reply e-mail with follow-up questions to openitnetwork

06-12-2017, Diderik: added deliverables, process and team sections to inception document

06-12-2017, Diderik: sent reply e-mail on Christian's reply to openitnetwork

06-12-2017, Diderik: sent reply e-mail to Sander and Oscar of OKFN after Christian's intro e-mail

06-12-2017, Diderik: sent reply e-mail to Jennie of Creative Commons after Christian's intro e-mail

08-12-2017, Diderik: planning phone call with Jennie of Creative Commons

08-12-2017, Diderik: planning phone call with Jeremy of OPEN!

09-12-2017, Diderik: received reply from Oscar OKFN on 8th, sent reply with follow-up questions

11-12-2017, Diderik: started with Proof Of Concept, based on OPEN! Observatory data

11-12-2017, Diderik: called with Jennie of CC, received information on the creation of State of CC

12-12-2017, Diderik: called with J r my of OPEN!, introduction and sharing ideas on how to move forward, will send Observatory data export in a little while, will subscribe to the mailing list and is interested in getting involved, depending on how the initiative develops

13-12-2017, Diderik: talked to Bram and Richard of Wevolver about the OSWord idea and the possibility of using their dataset as secondary data

10-01-2018, Diderik: sent e-mail to mailing list, invitation to join OS World PoC

15-01-2018, Diderik: found Jeremy to be interested, set up Skype call for Wednesday 17 Jan.

15-01-2018, Diderik: sent e-mail to mailing list inviting others to join the Skype call

17-01-2018, Diderik: created 2 new etherpads for the PoC, a process and a content document

23-01-2018, Diderik: call with Jeremy about how he likes to contribute

31-01-2018, Diderik: received Observatory export two times (first incomplete), started data analysis

14-02-2018, Diderik: created draft version of a magazine and send to mailing list and REMODEL Slack

15-02-2018, Diderik: sent e-mail to Richard of Wevolver asking for article contribution

15-02-2018, Diderik: sent e-mail to Vincent of WikiHouseNL asking for article contribution

15-02-2018, Diderik: received positive response from Christian to write article about REMODEL

17-02-2018, Diderik: sent e-mail to Jaime asking to become co-editor  
19-02-2018, Diderik: wrote details for article outline, sent e-mail to Christian and Jeremy asking for outline  
26-02-2018, Diderik: e-mail conversation with Christian and Vincent about article contribution  
26-02-2018, Diderik: experimented and created set-up with GitBook and GitHub for collaborating on content  
28-02-2018, Diderik: talked with Vincent of WikiHouseNL about the magazine  
01-03-2018, Diderik: created GitHub pages website for Open Design Magazine  
06-03-2018, Diderik: e-mail conversations with Wevolver and OPEN!  
08-03-2018, Diderik: updated wiki with howto article (outline) contributions  
08-03-2018, Diderik: reached out with call for authors to:  
OSHWA: e-mail and forum  
Wevolver: e-mail  
OS Microwave: e-mail  
Farmbot: e-mail and forum  
OpenAg: forum  
Lasersaur: e-mail helloworld@nortd.com  
Wisdom Stoves: e-mail  
OpenBCI: e-mail and forum  
Open Source Imaging: e-mail  
Waag Society: e-mail  
Jaime Arredondo: e-mail  
Tech Solidarity NL: Mattermost  
Enspiral: e-mail  
Digital Life Collective: Mattermost  
27-03-2018: J r my and Christian have submit their outlines; Daz offered to contribute as designer; Jose is interested  
as co-editor and author; Raffaello Palandri of <https://ponfcamera.com/> is interested to become author  
02-04-2018: sent message to Rafaello of PONF <https://ponfcamera.com/> via website that project is too early-stage to be included  
03-04-2018: e-mail dialogue with Indalecio Sabbioni on contributing  
04-04-2018: sent e-mail progress update to Daz, J r my, Christian, Indo and Jose

## Learning from others

Open Knowledge Foundation - Global Open Data Index

- process takes "hundreds of hours"
- crowdsourced: submission and review
- data gathering takes between 5 and 30 minutes per dataset
- 4 people working on the Methodology, Project Management and Community Outreach
- 8 more people doing "community wrangling" ie. outreach to local volunteers in each country to make sure we had submissions from those countries. Most of them were part-time working on this, so I would say around 20 hours a week
- use of Open Source survey tool, can be re-used
- use own channels and social media for publication

Creative Commons - State Of

- Jennie creates huge outline document with planning, goal of publication, contents, ask for review from colleagues and network of contributors
- 300 hours, most work by Jennie and Jane, but also contributor network: review of outline and draft and gathering of interesting profiles/cases
- out-of-pocket costs are design work
- Publication via own channels, connect to CC Summit
- total process takes about 9 months

## Links

- [1] State of the Commons <https://stateof.creativecommons.org/>
- [2] Global Open Data Index <https://index.okfn.org/>
- [3] Selection criteria of OPEN! Observatory [https://opensourcedesign.cc/observatory/products#selection\\_criteria](https://opensourcedesign.cc/observatory/products#selection_criteria)
- [4] Open-O-Meter of OPEN! Observatory <https://opensourcedesign.cc/observatory/node/800>
- [5] Definition of object attributes of OPEN! Observatory <https://opensourcedesign.cc/observatory/node/798>
- [6] Inception document of Open Source World <http://board.net/p/osworld>
- [7] OPEN! Observatory Report inappropriate content form <https://opensourcedesign.cc/observatory/report>
- [8] OPEN! Project partners and staff [https://opensourcedesign.cc/wiki/index.php/OPEN!\\_Methods\\_and\\_tools\\_for\\_community-based\\_product\\_development](https://opensourcedesign.cc/wiki/index.php/OPEN!_Methods_and_tools_for_community-based_product_development)
- [9] Inverted pyramid writing on Wikipedia [https://en.wikipedia.org/wiki/Inverted\\_pyramid\\_\(journalism\)](https://en.wikipedia.org/wiki/Inverted_pyramid_(journalism))

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